

EQUALITY IMPACT ASSESSMENT

Communities – Review of Charges

Review of charges for Communities Directorate, including Waste, Parks & Burial Grounds, and Environmental & Consumer Protection.

Screening Process

Does the proposed saving involve or have consequences for the people the council serves or employs? **Yes**

If yes, proceed to step 1 of the Full Equality Impact Assessment below.

EQUALITY IMPACT ASSESSMENT FULL ASSESSMENT

Step 1

What data/research is available to assess the likely impact of the proposed saving?

Some charges are set by statute and are therefore outwith the direct control of Angus Council. In other areas benchmarking is done to assess our charges against those made by other Authorities, or in some cases by charges made by competitors within the private sector. With the exception of the green waste bin charge, increases are in line with inflation. In the case of green waste our charge per bin is significantly less than that made by neighbouring Authorities.

Step 2

Is there any reason to believe the proposal could affect people differently due to their protected characteristic i.e. age; disability; gender; gender re-assignment; pregnancy/maternity; marriage and civil partnership; race; religion and belief; and sexual orientation? **No**.

Step 3

Is there evidence to suggest that any part of the proposed saving could unlawfully discriminate against people? **No**

Step 4

Can the proposed saving be seen to favour one section of the community or deny opportunities to another? **No**

Step 5

Does the proposed saving advance equality? **No**

Or restrict equality? **No**

Step 6

Based on the work you have done, please state the level of impact for any of the equality groups of the proposed saving in terms of high, medium, low, unknown.

Low impact.

Step 7

If during **Steps 2 - 5** there has been an adverse impact identified, consider if any adverse impact can be justified. **N/A**

Impact Assessment Carried Out By: Stewart Ball, Director of Communities

Date: 13 February 2020